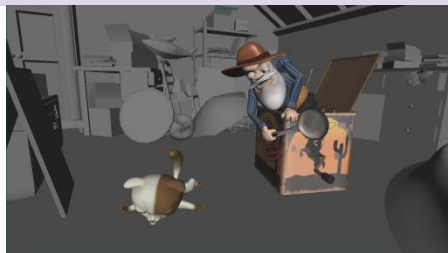# Shot Breakdown

Hungover
Personal assignment
Character dialog acting test done on Maya
Rig: Modified Morpheus
Dialog: School of Rock

Moving day
Personal Project
Responsible for all animation and background
Animated in Maya
Rig: Malcolm (female Mod)

Character Walk cycle
Personal assignment
Responsible for all animation
Animated in Maya
Rig: Modified Norman

Dressed to Jump
Personal Assignment
Character animation test in Maya
Responsible for animation and set design
Rig: Modified Norman

Slumber Jack
Animation short
Responsible for all animation, rigging and set design
Animated in Maya

Slumber Jack
Animation short
Responsible for all animation, rigging and set design
Animated in Maya

Don't talk
Personal assignment
Character dialog test in Maya
Rig: Modified Morpheus
Dialog: F.R.I.E.N.D.S.